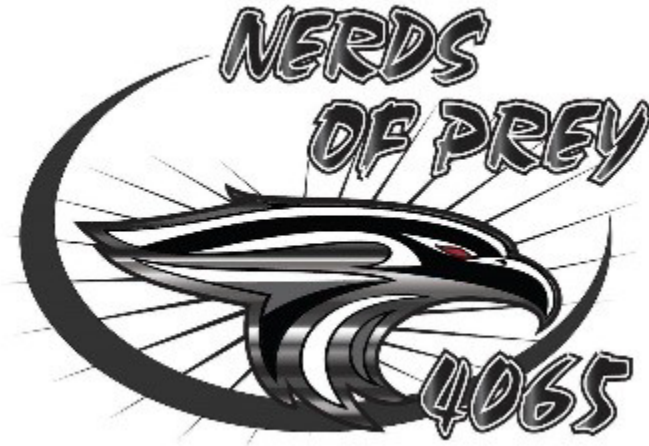
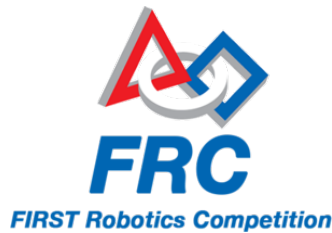


2021-2022



Club Handbook



About the Handbook

This handbook is intended to contain the information needed for all FIRST Team 4065: Nerds of Prey team members, parents, and stakeholders to understand the administrative and logistical procedures for FRC Team 4065. It is intended to strengthen the team as a whole by eliminating misconceptions about structure and team rules. It may be updated yearly by the Executive Board to accurately represent current standards, safety measures, and general requirements.

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*****Please note that guidelines, dates, and requirements set forth in this year's handbook may be superseded by district or school regulations and/or FIRST Robotics Competition decisions related to the novel coronavirus pandemic and its impact on school related clubs and events for the 2020-2021 school year.*****

1 About FIRST

FIRST, which stands for For Inspiration and Recognition of Science and Technology, is a non-profit organization dedicated to inspiring young people. Through programs such as the FIRST Robotics Competition and FIRST Lego League, students are emboldened to excel in the areas of science, technology, engineering, and mathematics. FIRST was founded in 1989 by Dean Kamen (inventor of the Segway and the insulin pump) and has since become a large international organization reaching thousands of students from elementary school through high school. For more information, visit <https://www.firstinspires.org/>.

1.1 About FIRST Robotics Competition

FRC, short for FIRST Robotics Competition, is FIRST's oldest robotics program. It is designed to provide a rigorous engineering challenge to high school students as well as teach leadership, collaboration, and project management. Each year over three thousand teams consisting of anywhere from less than 10 to over one hundred students build a robot in a (typically) six-week build season. With guidance and support from mentors, these teams work together to compete in a competition based on a yearly game released in early January of each year.

1.2 Gracious Professionalism

As part of its mission to encourage student leadership and collaboration through yearly robotics challenges, FIRST promotes Gracious Professionalism as one of its core values in all levels of competitions. Their website describes this ideal as follows: "With Gracious Professionalism, fierce competition and mutual gain are not separate notions. Gracious professionals learn and compete like crazy, but treat one another with respect and kindness in the process. They avoid treating anyone like losers. No chest thumping tough talk, but no sticky-sweet platitudes either. Knowledge, competition, and empathy are comfortably blended."

1.3 Coopertition®

FIRST extends their philosophy through their value of Coopertition®. According to FIRST, Coopertition is displaying unqualified kindness and respect in the face of fierce competition. Coopertition is founded on the concept and a philosophy that teams can and should help and cooperate with each other even as they compete. Coopertition involves learning from teammates. It is teaching teammates. It is learning from Mentors, and it is managing and being managed. Coopertition means competing always, but assisting and enabling others when given the opportunity.

2 About the Team

2.1 Vision and Mission

2.1.1 Vision Statement Team 4065: Nerds of Prey has a vision to grow a student-led, mentor-supported environment that fosters innovation, builds interpersonal skills, and teaches technical skills. Nerds of Prey will develop local partnerships and community outreach programs while striving to compete at the highest level possible.

2.1.2 Mission Statement The Mission of Nerds of Prey is to Educate, Empower, and Excel. Together, students and mentors will educate not only our team but our community in technical and soft skills; we will empower our local youth to achieve new heights in their own programs; and we will excel competitively in the FRC community.

2.1.3 Motto Our team motto is a simple one but it is chanted at all of our competitions. It embodies team unity and makes a statement that Nerds of Prey is present and ready for anything. “Who are we?”, “NOP!”

2.2 What We Do

One of our primary goals is to provide a unique educational platform for our students. FIRST Robotics Competition provides a unique learning environment where students work alongside professionals and experienced peers to gain industry standard skills in both technical and non-technical fields. The “offseason” consists of the time between our last competition and the beginning of build season. This is typically early May until the beginning of January the following year. During the summer and fall we debrief the previous year and prepare for the upcoming competition year: gearing up to recruit and train our new members and hone our technical skills. Once our new team is in place in the fall, we build and structure our sub-teams, work on off-season projects (when available) such as Roboticon in Tampa, create and build things that will better assist us as a team at competitions and in the classroom, and further prepare for the upcoming build season. The biggest component of the off season is raising funding for our program through sponsorships and fundraisers. Once build season is underway, beginning with the kickoff in January, it is “all hands on deck” with all subteams working multiple times a week to meet the task of creating the most competitive robot.

2.3 Team history

Team 4065 was founded in 2011 as Nerds of Prey Robotics when Lake Minneola High School opened as a newly built school serving the Minneola and Clermont communities of South Lake County, Florida.

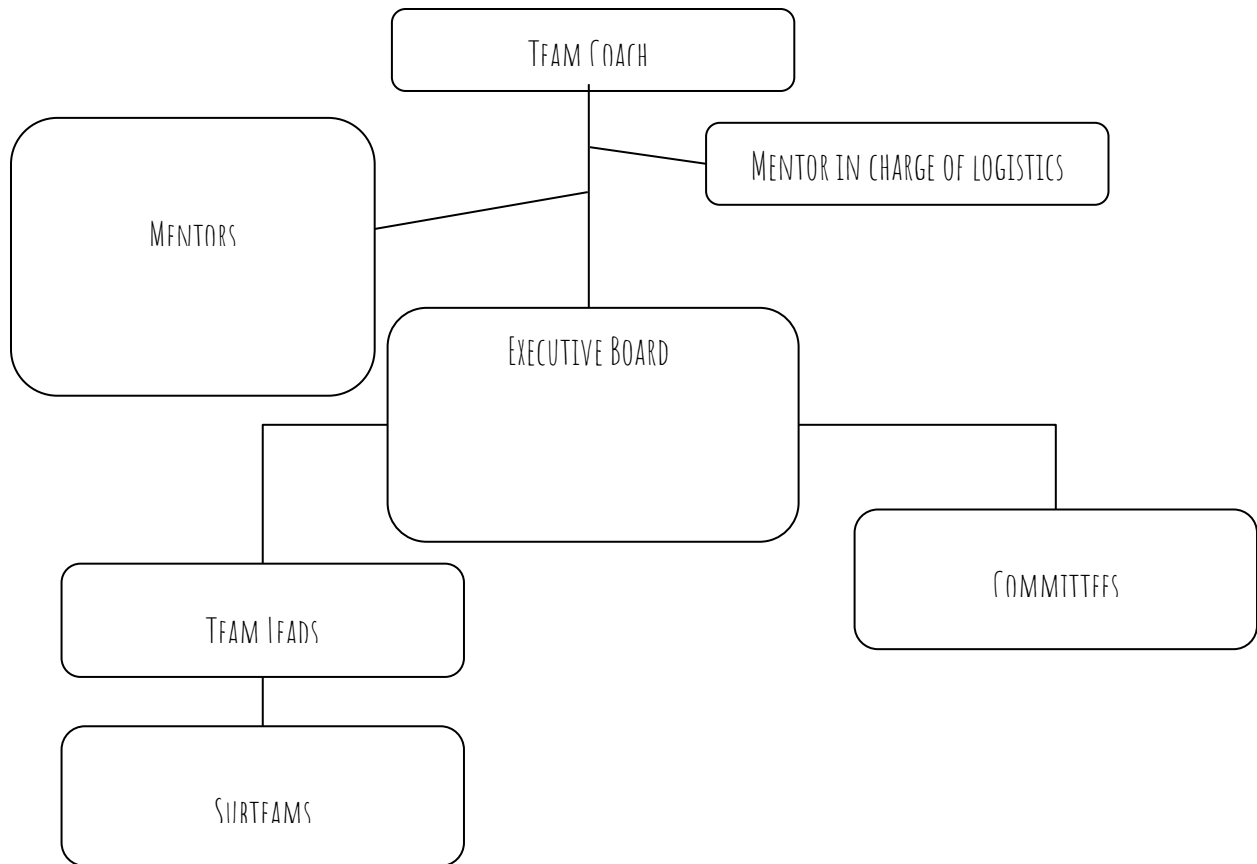
- ★ 2012, our inaugural season, Team 4065 was **Ranked 55 out of 63 with a record of 3-6-1** at the Orlando Regional. Not qualifying for the knockout rounds.
- ★ 2013, (2nd season), Team 4065 was **Ranked 41 out of 61 with a record of 3-6-0** with a record of 3-6-1 at the Orlando Regional. Not qualifying for the knockout rounds.
- ★ 2014, (3rd season), Team 4065 was **Ranked 15** out of 62 teams with a record of **7-3-0** at the Orlando Regional. Not qualifying for the knockout rounds.

- ★ 2015, (4th season), Team 4065 was **Ranked 63** out of 64 teams with a record of **4-6-0** at the Orlando Regional. Not qualifying for the knockout rounds.
- ★ 2016, (5th season), Team 4065 was **Ranked 58** out of 62 teams with a record of **2-7-0** at the Orlando Regional. Not qualifying for the knockout rounds.
- ★ 2017, (6th season), Current Coach and teacher Bart Nash joined the program and began working with Team 4065. During this season we were **Ranked 6** out of 63 teams with a record of **7-4-0** at the Orlando Regional. For the first time in team history NOP became Captain of the 8th seeded alliance moving into the knockout rounds. We brought with us teams 233(Pink Team) and 4155(WolfBotics). Our first quarterfinals match was against the number 1 seeded alliance, splitting the first two matches and losing the rubber match knocking out Team 4065 in the quarterfinals.
- ★ 2018, (7th season), Team 4065 was **Ranked 61** out of 64 teams with a record of **2-6-0** at the Orlando Regional. Not qualifying for the knockout rounds.
- ★ 2019, (8th season), Team 4065 was **Ranked 12** out of 67 teams with a record of **8-1-0** at the Orlando Regional. Not qualifying for the knockout rounds.
- ★ Having raised enough funding, the team was able to travel to the South Florida Regional where we were **Ranked 58** out of 64 teams. However, our skills had shined on the field (despite being paired in non-successful alliances) and we were picked up by the number two alliance RamTech (59) and Ninjneers (2383). Our alliance battled all the way to the finals losing to the number one seeded alliance and **finishing in 2nd place**. Our highest finish to date.
- ★ 2020, (9th season), Team 4065 was **Ranked 1st** out of 30 teams with 6-2 record at Roboticon off season event and went on to win the entire tournament with our alliance partners (179) Children of the swamp and (5842) Royal robotics. We also took home the spirit award. The remainder of the 2020 Season was canceled due to Covid-19.

3 Team Organization

3.1 Hierarchy

Below is the general hierarchy of Team 4065. A detailed hierarchy may be displayed during work days once all members have been assigned. The most effective FIRST teams have at least 25 active members on a team each season and this is our goal for membership each year.



3.2 Student Leadership

Student members are required to participate in the club through active engagement in at least 1 team or committee. Members are strongly encouraged to participate in multiple teams and/or committees as this allows each member a full understanding of the Nerds of Prey goals as well as ability for cross training of tasks.

Positions on the Executive Board will be assigned by the Team Coach after careful consideration of all qualifications of members. While some continuity is expected, these positions are not guaranteed from year to year and priority will be given to students with previous experience in a leadership role on the team.

3.2.1 Executive Board The Executive Board includes the Team Coach, Mentor in charge of Logistics, as well as the President, Vice-President, Secretary, and Treasurer. The Coach and Logistics Lead will be adults while the other members of the Executive Board will be students and Team Members.

3.2.2 Team Leads Team Leads consist of the Mechanical Lead, Electrical Lead, Programming Lead, Manufacturing/CAD Lead, Business/Financial Lead (the Club Treasurer), and Historical Lead (who is the Club Secretary). These teams have direct involvement with the robot and/or competitions. Team leaders are chosen by the Executive Board after reviewing

applications and with the Team Coach having the authority to make final decisions on positions. Team Leads will report to the Executive Board.

3.2.3 Subteams Subteams are those teams led by the Team Leads. Below is a basic outline of the tasks required of the teams as well as the ideal number of members for each. Each team is as valuable as the next. Without strong individual teams the entire team suffers.

- Mechanical Team - Design and Build robot prototype. Work Closely with the Historical Team to document the design process. Should have a personal tape measure and safety glasses. Experience in CAD helpful. (5-10 members)
- Electrical Team - Wire the entire robot: electrical system, sensors, and plumb the pneumatics. Should have a personal tape measure and safety glasses. (3-6 members)
- Programming Team - Develop autonomous code and teleoperation code. Should have a basic understanding of code, ideally experience in C++ or Java. (3-6 members).
- Manufacturing/CAD Team - Must have experience with CAD or Solidworks. 3-d printing experience is ideal, but not required. (1-2 members.)
- Competition Team - This includes multiple teams active during competitions:
 - Drive Team - Those who are on the field and directly drive and coach during the match. (5 members)
 - Scouting/Strategy Team - Members scout other teams (keep statistics on teams) at the competition to help during alliance selection. Then use data from the Scouting team to develop a winning strategy for a match. (4-5 members)
 - Safety Team - Responsible for safety throughout the season including in the classroom and during competitions in the pit area. One team member is required to be First Aid/CPR certified and must stay in the pit area during competitions. They are responsible for the MSDS book and safety fanny pack. (2-3 members)
- Historical Team - Responsible for documenting the design process and putting together the Engineering Notebook. This team is also responsible for the social media accounts and taking notes/minutes at meetings. The Team Secretary is a required member of this team. (3-4 members).

3.3 Committees

3.3.1 Committee Descriptions

- Business/Financial Committee - These members will develop a business plan and raise funds for the team. Committee members must be comfortable visiting local businesses and making face to face contact and calls to solicit funds for the team. Members of this team will be accountable for any monies received by the team and will have oversight by multiple mentors. The Team Treasurer is a required member of this team. (8-10 members)

- Design Committee - Students on this committee are responsible for designing all promotional items, as well as shirts, and all printed items for promotions, competitions, and fundraising. (3-4 members)
- Awards Submission Committee - Students will work on larger projects such as Chairman's Award and Woodie Flowers Award. Students must be able to meet strict deadlines and work relatively independently. (2-3 members).
- Travel Committee - Work closely with a mentor to vet Itineraries for travel competitions. Including but not limited to: hotels, food, busing, extracurriculars. (1-2 members.)
- Outreach Committee - Students will work with other robotics teams to develop their programs. Community Service hours are available. (2-3 members).

3.3.2 Student Members Any student who is part of the Nerds of Prey team is expected to participate in a committee or assist with fundraising in some capacity. Committee members may be part of a subteam, be a team lead, or part of the Executive Board.

3.4 Mentor Leaders

Mentor Leaders are those non-student adults who have agreed to volunteer their time and knowledge to assist team members in all aspects of the FRC during various times of the season. Mentors are needed for each team and committee but are required for the following: Business/Financial Team, Design Committee, Programming Team.

4 Student Expectations

In order to remain a member of Team 4065: Nerds of Prey, all students are expected to follow the aforementioned policies as well as adhere to the Lake County Schools Code of Conduct. Students must also ensure they have submitted all required paperwork and paid their club dues. *Beginning of year paperwork is due no later than October 9th at 2:30 pm. Club dues in the amount of \$60.00 are due October 16th by 2:30pm.*

All mentors and members of 4065 are expected to maintain professional behavior, both in public and at team meetings. Professionalism can be upheld by establishing and adhering to a standard of decency, shown through a student's attitude, attire, and communication abilities.

4.1 Attendance

4.1.1 Attendance Policy Members are required to meet 75% or higher monthly attendance. Attendance will be taken at every meeting. Students must be actively working/participating at each meeting or workday or their attendance will reflect a non-working status. Leaving early or a non-working status will reduce the attendance percentage.

Absences that are made up through additional work completed outside the meeting which adds to the team as a whole will be counted positively towards a team members attendance percentage. This option is only available for absences where the team member notified the Coach or Team lead 8 hours in advance of the absence.

4.1.2 Required Attendance Teams and Committee Meetings will have regularly scheduled dates and times in which the team members who make up each of these groups will be expected to attend. Executive Board, Mentor-only and General Meetings will be scheduled

as needed. All team members are expected to attend tournaments and the VEX Tournament fundraiser that Team 4065 hosts at Lake Minneola High each year. *For the 2020-2021 year, tournaments/competitions have been placed on hold pending local and FRC decisions.

4.2 Grades

Team members are expected to balance their team responsibilities with their school work and other extracurricular activities. Schoolwork should be considered the first priority, even before robotics. Students must maintain grades of at least a 70 in each subject, including academic and non-academic courses. A 2.0 GPA is required for graduation from high school. Team members are required to show proof of grades to the Team Coach at each grading period, including progress reports. Grades will never be shared by the Team Coach with other students or mentors. Individual student needs, 504 plans, and IEPs are taken into consideration when that information is shared with the Team Coach. If your grades are suffering due to participation in robotics, or other reasons, the Team Coach will have a conversation with you and a parent/guardian about remaining a member of the Nerds of Prey.

4.3 Language

Team members are expected to use school-appropriate language at all times, including during team meetings/work days and especially off campus events. Disrespectful or demeaning language towards others or made as statements in general will not be tolerated. Team members are expected to stay task-focused and leave comments and commentary about others, particularly peers, outside of the work space, team meetings, and competitions.

4.4 Behavior

It is expected that Nerds of Prey team members conduct themselves maturely and make appropriate choices which do not lead to discipline referrals to administration. If a team member receives a referral for any reason it is expected that the team member will self report the situation to the Team Coach. Discipline offices will have a list of students on the team and will communicate with the Team Coach if disciplinary action is taken. Committing a Level 2 or higher offense per the Student Code of Conduct will automatically cause the team member to be placed on "probation" with the team. Level 3 or 4 offenses may result in immediate dismissal from the team.

4.5 PDA Policy

All relationships on the team must remain professional, especially with any potential for public displays of affection (PDA). PDA is any act of romantic physical intimacy visible to others, not to be confused with platonic acts of friendship. Robotics meetings and events are places for students to work and be focused, and PDA can be distracting not only to those involved but also to those who witness it. If engaging in PDA, students create an unprofessional image and an impaired working environment for the team, whether during a team meeting, competition, or other event. Therefore, all forms of PDA are considered inappropriate and are prohibited at all times during team events, work days, and team sponsored activities. If you are in a relationship, especially with anyone on the team, do not let it interfere with robotics.

Unacceptable PDA includes but is not limited to: Intimate touching, hand holding, caressing/stroking, kissing, cuddling, sitting in another person's lap, rubbing or massaging, hugging in a romantic manner, using pet names such as "cutie, sweetie, bae" etc. Failure of a student to adhere to this code will result in a warning and possible "probation". Continued violations may result in dismissal from the team.

4.6 COVID-19 Protocols

- Unless otherwise specified, masks are expected to be worn at all times when it is not safe to socially distance. Social distance is currently defined as being at least 6 feet apart. It is common during building that students are within close proximity to each other. Please be mindful during work times and try to step back when talking to others and only touch parts and items that you need to.
- In the event food is being consumed during a break students must remain in one location at least 6 feet from others and stop working during the duration of the eating/break time. Moving about the room or workspace while eating is unacceptable.
- Temperatures may be checked upon arrival for after school or weekend workdays.
- Frequent hand washing and the use of provided hand sanitizer is expected.
- Cleaning of team tools and workspaces with disinfectant will be expected as part of the daily clean up routine.

4.7 Team Dress Code

It is expected that team members will be in clothing that meets the guidelines set forth by the Lake County Schools Code of Student Conduct at all times, including off campus events. You are representing the Nerds of Prey and inappropriate dress is not acceptable. Closed-toe shoes are required at all competitions and work days.

4.7.1 Work Days Team members are expected to be in comfortable clothing that is not baggy or obstructive to free movement. Hair should be worn out of the face, and those working in technical teams should wear hair in a ponytail. Large jewelry including long earrings and necklaces as well as loose bracelets should not be worn.

4.7.2 At Competition Team shirts are required at all competition events. It is important team members pay attention to which shirt is expected to be worn at competitions as there may be multiple options per season. The Team is expected to be uniform. In addition, no hoodies, jackets, or other outerwear can be worn over the NOP Team shirts. Team jackets with the NOP logo are permitted.

4.7.3 Other Events, Including Fundraisers Dress at fundraisers and other events will be detailed before the event. It may range from business professional to casual, but the expectation will always be that it remains in dress code.

4.8 Consequences

Team members are expected to follow the Lake County Schools Code of Conduct at all times, including work days at school and events off campus. Discipline referrals may be written if deemed appropriate. Repeated infractions of the same nature will lead to being cut from the team.

4.8.1 Monthly Cuts At the end of each month, the team roster will be re-evaluated to ensure that only those who are committed will remain as members of the team.

- All students below the 75% threshold for attendance for the current month will be notified by a member of leadership, most often the Coach or President, that they are on “probation” and have one month to improve attendance or face being cut from the team. In instances where the team member has excused absences and has been contributing to the team a warning may be issued.
- Monthly cuts will take into consideration more than just attendance and team members should be aware of the following reasons for cuts may be made: Behavior in and outside of team meetings, disrespect, inappropriate language, initiative and work ethic, grades/GPA, and violation of the Lake County Schools Code of Conduct.

4.8.2 Immediate Dismissal Students found to be in violation of any Level 3 or 4 infractions of the Lake County Schools Code of Conduct may be immediately dismissed from the team.

5 Meeting Expectations

As stated in Section 4, it is the expectation that team members are available to meet on their assigned meeting/work days. As high school students you will probably have many responsibilities including school work, a part-time job, and other extracurriculars and clubs such as sports, band, etc. Your team Coach recognizes this but still expects you to put as much effort into the Nerds of Prey team as you would your other endeavors.

5.1 Meeting Schedule

Until district restrictions impacting after school club meetings are lifted, all meetings will be virtual. Once in-person meetings are able to continue, regular weekly meetings will be scheduled.

5.1.1 General Meetings include all members of the team and mentors if available. General Meetings will be held on an as-needed basis with meetings occurring immediately after school, or if parents are included will generally be held at 5:30 pm. General Meetings will occur more frequently at the beginning of the school year as the program becomes established. As the year goes on, General Meetings will only be called before large events. There is not a set day for general meetings but they will be announced at least 5 days in advance.

5.1.2 Work days include all student members and available mentors unless specifically stated otherwise. Once build season begins in January, build days may include many Saturday’s during the months of January-March. If the team is ahead of or behind schedule, build days may be adjusted as needed to include more or less meeting days.

5.1.3 Committee Meetings for the 2020-2021 school year will take place during work days unless the Team Coach and members mutually agree upon a change.

5.1.4 Mentor-only meetings will be scheduled on an as-needed basis with team mentors only. The times may vary but will usually occur in the evenings.

5.1.5 Team Leader Meetings will include members on the Executive Board, Team Leads and the Head of each Committee will be referred to as Team Leader Meetings. These will occur as needed and be announced 5 days in advance. Executive Board Meetings will be held immediately following Team Leader Meetings with Executive Board Members only.

5.2 Workspace Rules

1. If you wish to borrow a piece of team equipment, ask the team coach and the leader of the team that uses the equipment.
2. Follow all safety guidelines and protocols. Use of team tools is a privilege, not a right, and safety is paramount. Do not use a machine or tool unless you have been trained and signed off to use that equipment.
3. If a student leaves before a work session is over, they must give an appropriate amount of notice and obtain permission from the assigned adult in charge and the relevant team lead.
4. Do not download or install programs onto the programming, CAD, or business/design computers without the permission of the respective team lead and a reason directly related to robotics or the team.
5. Personal equipment brought to team meetings or events must be in compliance with all school rules. In particular, personal knives and multitools containing knives will not be allowed at team meetings or events. Violations of this rule will result in confiscation of the tool in question; repeated violations will result in removal from the team.

5.3 Clean Up

1. Members are expected to clean up at the end of every meeting. Leaving “on-time” only happens when the room and all work areas are clean and organized.
2. Return all tools and equipment to their assigned places. Not to where you may have found it, but to the location it belongs.
3. At the end of each work day the last 15 minutes will be dedicated to a “Clean 15”, at which time every member in attendance will help clean up the space that was used. If students are staying later than the official meeting time, the Clean 15 will still happen at the end of the official work day time, and any students staying later will be expected to leave their workspace clean.

6 Competitions

Competitions may include regional, national, or off-season FRC sanctioned events.

6.1 Student Qualifications for Competitions

Team members must be in good standing with the club in order to attend any competitions. This means having team dues paid, field trip permission forms submitted, travel fees for competitions paid, and not being on any “probation” or warning status for violation of the Student Expectations in Section 4 above.

6.2 Traveling to Competitions

When traveling to competitions, Team Members may be driven by a parent or chaperone or ride on a school-sponsored bus. Some events may require carpooling if school sponsored buses are not available.

7 Parent Participation

7.1 Volunteers

Team 4065: Nerds of Prey welcome parent volunteers as they are always needed and can help the team run more effectively. If you have not done so, please begin the process of becoming an approved volunteer with Lake County Schools. Information on this process can be found on the school district website. In order to be considered a Mentor for the team, you must be an approved volunteer, preferably Level 2.

Some of the ways in which parents can volunteer their time include:

- Food - During Build Season the team will be working long hours on Saturdays and having food brought to the school is the most efficient use of a lunch break. A sign up sheet or message through Remind will be sent out closer to this time period.
- Event Volunteering - Often Nerds of Prey hosts tournaments and concession stand volunteers are needed.
- Field Trip Chaperones - On overnight trips, such as the event in South Florida, the team will require a large number of Level 2 chaperones. If you wish to travel with us to South Florida please start the process of becoming a volunteer with the school district now.

7.2 Mentors

The Nerds of Prey is always open to additional mentor support, and mentoring requires no prior experience. Mentors are a key component of our team's sustainability and success. We invite any parents interested in mentoring to contact Bart Nash (nashb1@lake.k12.fl.us) to find out how to get involved beyond parent volunteering. We need mentors across all areas of our team, including technical areas like engineering and software development, as well as non-technical areas like leadership development, business, and finance.

8 Media and Intellectual Property Policies

8.1 Media Sharing Policy

Team 4065 uses photos, videos, and Google Drive documents in a number of ways, including, but not limited to:

- Team organization and planning
- Training new members
- Documentation
- Keeping 4065 team members and mentors informed
- FIRST Award submissions
- Sharing within the 4065 team
- Sharing with the FIRST and/or local communities
- Educating parents, family, and sponsors

8.2 Intellectual Property Policy

In order to ensure team knowledge is passed down effectively and to maintain the integrity of team resources, we ask that team members understand that all documentation created for team activities and shared with any team members is considered part of the growing team knowledge base. When information is shared through Google Drive, GrabCAD, Dropbox, Email, or any other sharing service, it becomes part of the team knowledge base and will be

considered team Intellectual Property (IP).

Careful consideration should be made before sharing team documents to those outside the team. If the Media Sharing Policy does not cover a question you have about sharing documents, ask a leadership team member. In addition, materials protected under this Intellectual Property Policy should never be removed from team access.

8.3 Media Consent

For our team to advertise itself to our community, whether it be the FIRST Robotics/FRC, school, or Clermont/Minneola community, we ask that all team members understand that they consent to the participation in interviews, the use of quotes, and the taking of photographs, movies, or video of team members by Team 4065: Nerds of Prey and FIRST.

Team members must also agree to grant to the team, Team 4065: Nerds of Prey, the right to edit, use, and reuse said products for nonprofit purposes including use in print, on the internet, and all other forms of media. Additionally, team members must agree to release Nerds of Prey Robotics and FIRST and their agents and employees from all claims, demands, and liabilities whatsoever in connection with the above.

9 Addendums

9.1 Contact Information for the Team

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9.2 Student and Parent/Guardian Contract

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9.3 Student Interest Form *Digital Application this year. Posted in the Google Classroom* Class code: x7ikbwi

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Contact Information for the Team

Remind Account for 2020-2021

Text @NOP2020 to 81010

Coach Contact: Bart Nash

nashb1@lake.k12.fl.us

School Phone: 352-394-9600

Team Email:

nerdsofprey4065@gmail.com

Social Media Contacts:



<https://www.facebook.com/NOP4065/>



<https://www.instagram.com/nerdsofprey4065/?hl=en>



<https://twitter.com/nerdsofprey4065?lang=en>

Student Contract

By signing below, I, _____, agree with the following:

- I have read, understand, and agree with the 2020-21 Team 4065: Nerds of Prey FRC Team Handbook in its entirety.
- I understand that to be considered a team member in good standing of Team 4065: Nerds of Prey, I must follow and fulfill the criteria listed in the Team Handbook including but not limited to grades and behavior.
- I commit to attending at least 75% of all team/committee meetings as well as Tournaments, Game Kick-off, and other scheduled activities barring illness or pre-arranged absence which has been approved by the Team Coach.
- I have read and understand the Media and Intellectual Property Policies outlined in the Team Handbook.
- I will behave in a responsible, mature, and graciously professional manner while representing the team.
- I understand that should I have any concerns or problems I should bring them to the attention of my team leader, the Executive Board, or the Team Coach.

Signature _____ Date _____

Parent/Guardian Contract

By signing below, I, _____, the parent of _____ acknowledge I have reviewed the Team 4065: Nerds of Prey 2020-2021 Handbook and understand the contents it contains including what is expected of each team member.

Signature _____ Date _____

Student Interest Form/Application to Join

****Online Form in place of this page for 20-21. Due 10/5/20****

Complete both steps listed below

Student Name: _____ Grade: _____

Years with Team 4065: Nerds of Prey 1st ____ 2nd ____ 3rd ____ 4th ____

- 1) Check the boxes next to the teams and committees you would like to be a part of. You may choose multiple. If you have a preference for one team over another please make note of that.
- 2) On the back of this paper or on a separate sheet, write or type your qualifications and/or reasons you would like to be considered for a position or a member of the team/committee. All responses should be at least 3 complete sentences at a minimum. If you are applying for an Executive Board or Team Lead position you are expected to have a thoughtful response indicative of your level of education.

*It is highly recommended that you review the descriptions of each position in Section 3 in the Team Handbook as you make your selections.

- Executive Board - President
- Executive Board - Vice-President
- Executive Board - Secretary (Will also be the Lead of the Historical Team)
- Executive Board - Treasurer (Will also be the Lead of the Business Team)

- Team Lead - Mechanical
- Team Lead - Electrical
- Team Lead - Programming
- Team Lead - Manufacturing/CAD

- Mechanical Team Member
- Electrical Team Member
- Programming Team Member
- Competition Team Member - Scouting/Strategy
- Competition Team Member - Safety
- Competition Team Member - Drive Team
- Historical Team Member

- Business/Financial Committee
- Design Committee
- Awards Submission Committee
- Outreach Committee